Seguimiento de trayectoria de un AUV para la inspección de jaulas de red utilizando control por modos deslizantes

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Resumen

A medida que la industria de la acuicultura sigue expandiéndose, la necesidad de métodos de inspección eficientes y precisos para estructuras submarinas se vuelve cada vez más crucial. El control de modos deslizantes es un método de control no lineal que ha demostrado una gran robustez frente a perturbaciones e incertidumbres en el modelo. Esto se ha probado en varios estudios donde esta técnica se ha aplicado en robótica móvil, incluyendo vehículos terrestres, drones aéreos y vehículos submarinos. Este artículo presenta el diseño e implementación de un controlador adaptativo por modos deslizantes para el seguimiento de trayectorias de un vehículo submarino autónomo (AUV) para la inspección de jaulas de red.

Los resultados de la simulación destacan la efectividad del controlador guiando al AUV a lo largo de trayectorias predefinidas. El estudio enfatiza el potencial del control por modos deslizantes para mejorar la capacidad del AUV de navegar con precisión en entornos complejos susceptibles a perturbaciones como las corrientes oceánicas, facilitando inspecciones eficientes de jaulas para el monitoreo de la acuicultura.

Palabras clave: Guiado, navegación y control en sistemas marinos, Sliding modes control, Vehículos submarinos autónomos, Control adaptativo y robusto en sistemas marinos.

Trajectory tracking of an AUV for net cage inspection using sliding code control

Abstract

As the aquaculture industry continues to expand, the need for efficient and precise inspection methods for underwater structures, such as net cages, becomes increasingly crucial. Sliding Mode Control is a non-linear control method that has demonstrated significant robustness when facing disturbances and model uncertainties. This has been proven in various studies where this technique has been applied in mobile robotics, including ground vehicles, aerial drones, and underwater vehicles. The following article presents the design and implementation of an Adaptive Sliding Mode Controller for trajectory tracking of an Autonomous Underwater Vehicle (AUV) during net cage inspection.

Simulation results highlight the effectiveness of the proposed approach in guiding the AUV along predefined trajectories with high accuracy. The study emphasizes the potential of Sliding Mode Control to improve the AUV’s ability to accurately navigate in complex environments susceptible to disturbances such as ocean currents, facilitating efficient net cage inspections for aquaculture monitoring.

Keywords: Guidance, navigation, and control in marine systems, Sliding mode control, Autonomous underwater vehicles, Adaptive and robust control in marine systems.

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1. Introducción

Nowadays, aquaculture holds a significant position within the food industry. As of 2020, aquaculture accounted for nearly 50% of the global fish production, as reported by the Food and Agriculture Organization (FAO) [FAO (2022)]. The majority of aquaculture operations are situated in large sea-based fish farms with net cages. These net cages are essentially cylindrical structures ranging from 20 to 30 meters in diameter and with depths spanning approximately 15 to 48 meters [Holen et al. (2018)].

Fish farm environments are hostile, workers are daily exposed to hazards and safety risks. Most security risks are associated with routine tasks such as net inspection, cleaning the net mooring and net repairing. These tasks are done by divers. It has been demonstrated in the literature and in some commercial products that underwater robots embedded with autonomous behaviour can increase the comfort and safety to workers in fish farms. A recent work about a robotic platform composed by a surface vehicle and an underwater robot capable of detecting holes at net cages was published by the authors of this article [López-Barajas et al. (2024)]. That article shows an overview of how an inspection can be executed and all the procedures that must be taken into account. Other examples of robotic applications of fish farms can be found in [Vasileiou et al. (2022), Ohrem et al. (2020) or Sousa et al. (2010)].

Net inspection is one of most time-consuming tasks for divers. This is why in the literature underwater robots had been used to manually or semi-autonomous inspect the total area of a net cage. However, the lack of an accurate positioning method and a high bandwidth wireless communications combined with ocean currents and numerous obstacles during navigation, amplifies the complexity of the problem. Articles like [Lin et al. (2020), Akram et al. (2022) and López-Barajas et al. (2023)] show how researchers have boarded this problem.

This article contributes in the area of disturbance rejection when tracking the trajectory of an underwater vehicle using an adaptive sliding mode controller. This is one of the first steps in the research line of autonomous net inspection, further steps will be obstacle avoidance and embedding autonomous decision making. The rest of the paper is organized as follows: Section 2 describes the basic concepts of the modelling an underwater vehicle and tools used to develop the simulation. Section 3 describes the design of the controller. Section 4 presents the results and discussion of the experiment. Finally, Section 5 exposes the conclusions and future research lines.

2. Materials and Methods

In this section, a general description of the kinematics and hydrodynamics of underwater vehicles is provided. Once the concepts of underwater vehicles have been defined, the modelling of the BlueROV2 is described. Subsequently, the simulation and experimental setup are presented. Finally, the desired trajectories and disturbances are presented.

2.1. Underwater Vehicles Kinematics and Hydrodynamics

The model for marine vehicles used was proposed by Fossen [Fossen (2011)]. In this model two frames are used to describe the motion of the robot, the body fixed frame and the North-East-Down (NED) frame. The orthonormal axes for the body frame are $x_b, y_b, z_b$ and the axes for the NED frame are $N, E, D$. An example of this is shown in Fig. 1.

Based on the reference system described before, the Society of Naval Architects and Marine Engineers (SNAME) established the next standard to express position, orientation, moments, and forces. The respective equations are shown in Table 1.

![Figure 1: Body Frame and NED of the BlueROV2](Image)

<table>
<thead>
<tr>
<th>Variables</th>
<th>Equations</th>
</tr>
</thead>
<tbody>
<tr>
<td>Position ($\eta$)</td>
<td>$\eta = (x, y, z, \phi, \theta, \psi)^T$</td>
</tr>
<tr>
<td>Velocity ($\nu$)</td>
<td>$\nu = (u, v, w, p, q, r)^T$</td>
</tr>
<tr>
<td>Force and Moments ($\tau$)</td>
<td>$\tau = (X, Y, Z, K, M, N)^T$</td>
</tr>
</tbody>
</table>

Table 1: Position, Velocity, Forces and Moments standard by the SNAME.

In Table 1, $\eta$ stands for both position and Euler rotation angles, $\nu$ represents both linear and angular velocities, and the vector $\tau$ denotes forces and moments.

When discussing a vehicle’s motion dynamics, the model is represented using Newton-Euler equilibrium laws. An adapted version for a maritime vehicle model would be as follows:

$$M \ddot{\nu} + C(\nu) \dot{\nu} + D(\nu) \nu + g(\eta) = \tau + \dot{w}$$  \hspace{1cm} (1)

$$\tau = B \ast \nu$$  \hspace{1cm} (2)

In equations (1) and (2), the variable $M$ denotes the combined inertial mass matrix and added mass. The symbol $C$ stands for the rigid body matrix and added mass, incorporating Coriolis and centripetal values. $D$ represents hydrodynamic damping, $B$ signifies the thruster configuration, $g$ accounts for restoring forces, $u$ denotes the forces generated by the thrusters, $w$ represents disturbances, and lastly, $\tau$ symbolizes the controller outputs vector.

If water currents are taken into account the model can be expressed as follows:

$$M_{RB} \ddot{\nu} + C_{RB}(\nu) \nu + M_A \dot{\nu}_u + C_A(\nu_u) \nu_u + D(\nu_u) \nu_u + g(\eta) = \tau$$  \hspace{1cm} (3)

Where

$$M = M_{RB} + M_A$$  \hspace{1cm} (4)

$$C = C_{RB} + C_A$$  \hspace{1cm} (5)
\( \nu_w = \nu - v_c \)  

Equation (4) shows the rigid body and added mass matrices. While (5) represents the rigid body Coriolis and centripetal and the added mass Coriolis and centripetal matrix. \( \nu_w \) represents the relative velocity vector and \( v_c \) represents the water current vector, both in m/s.

Assuming that the vehicle is a rigid body and the NED frame is an inertial system, transformation between the body fixed frame and NED frame can be developed as Fossen states in Chapter II of the book Guidance and Control of Ocean Vehicles [Fossen(2011)]. The transformation equations between the body fixed frame and the NED fixed frame, in this case the North East Down (NED) frame are presented next.

\[
\eta = J(\eta_2)v \leftrightarrow v = J^{-1}(\eta_2)\eta 
\]

Where

\[
J(\eta_2) = \begin{bmatrix} J_1(\eta_2) & 0_{3 \times 3} \\ 0_{3 \times 3} & J_2(\eta_2) \end{bmatrix} 
\]

\[
J_1(\eta_2) = \begin{bmatrix} c_\phi c_\theta - s_\phi s_\theta \nu & s_\phi s_\theta + c_\phi c_\theta \nu & 0 \\ s_\phi c_\theta & c_\phi c_\theta & -s_\theta \\ -s_\phi & c_\phi & 0 \end{bmatrix} 
\]

\[
J_2(\eta_2) = \begin{bmatrix} 1 & 0 \\ s_\phi & c_\phi \\ c_\theta & s_\theta \end{bmatrix} 
\]

Equation (6) represents the rigid body Coriolis and centripetal and the added mass Coriolis and centripetal matrix. Equation (4) shows the rigid body and added mass matrices.

2.2. BlueROV2

In this subsection the modelling of the BlueROV2 heavy configuration (underwater robot used for this experiment) is presented. The inertial mass, rigid body, added mass, Coriolis and centripetal, hydrodynamic damping and the hydrostatic matrix are expressed bellow.

The experimental values are shown bellow as Wu Wu (2018) published on this Master Thesis.
2.3 Simulation setup

2.3.1 Simulink

The mathematical model of the robot, the controller and set point was developed in Simulink. Equation (14) was constructed based in the model described in section 2.2 and using Simulink environment tools (Gains, Integrators and Mat- lab Functions). Fig. 2 shows a diagram of the complete system and the simulation parameters are: Start time: 0.0s; Stop time: 180s; Solver: ode1 (Euler); Type: Fixed-step; Fixed-step size: 0.01s.

2.3.2 Unity simulation environment

A middle step between testing the simulator in simulink and testing it on the real robot is the Unity Simulator designed in [Sanz et al., 2023]. This simulator was designed taking into account the real size of the CIRTESU (Research Centre for Robotics and Underwater Technologies) water tank and the real model of the BlueROV2. The actuators and sensors can be accessed using ROS, same as the real one. In this context, the visualization and monitoring of the trajectory and controller performance play crucial roles when tuning the control parameters. This tool is significant for bridging the gap between testing the controller in Simulink and deploying it on the actual robot. Fig. 3 shows the simulation environment.

2.3.3 Desired trajectories and Disturbances

Performance of the controller will be tested using two desired trajectories, basically the trajectory is the same but the velocity changes. There is the Optimal Net Inspection Trajectory (ONIT) and the Stress Testing Trajectory (STT). Both trajectory have the same waypoints, but ONIT is done in 180s (60s per cycle) and STT is done in 60s (20s per cycle). Table 3 shows the parameters of the helical trajectories and the initial parameters for both experiments.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Simulink</th>
<th>Unity</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total duration (ONIT)</td>
<td>180 sec</td>
<td>180 sec</td>
</tr>
<tr>
<td>Total duration (STT)</td>
<td>60 sec</td>
<td>60 sec</td>
</tr>
<tr>
<td>Circle iterations</td>
<td>3 turns</td>
<td>3 turns</td>
</tr>
<tr>
<td>Radio</td>
<td>2.5 m</td>
<td>2.5 m</td>
</tr>
<tr>
<td>Center of the radio</td>
<td>[0,0] m</td>
<td>[0,0] m</td>
</tr>
<tr>
<td>Initial depth</td>
<td>1 m</td>
<td>1 m</td>
</tr>
<tr>
<td>Final depth</td>
<td>4 m</td>
<td>4 m</td>
</tr>
<tr>
<td>Initial yaw</td>
<td>0 rad</td>
<td>0 rad</td>
</tr>
<tr>
<td>Final yaw</td>
<td>6 rad</td>
<td>6 rad</td>
</tr>
<tr>
<td>Initial position</td>
<td>[2.5, 0, -1]</td>
<td>[0, 2.5, -4]</td>
</tr>
</tbody>
</table>

Table 3: Desired set point trajectory parameters.

Ocean currents were also modeled in the simulator. In this specific case, irrotational currents were proposed and the maximum amplitude chosen was 0.3 m/s as Haug reported in his Master Thesis “Hydrodynamic Study of ROV (Remotely Operated Vehicle) Operations at Net-based Fish Farms” [Haug, 2020]. The Ocean current vector is expressed next:

\[ \nu_c(t) = [0.1 \times \cos(t), 0.2 \times \cos(t), \nu_c(t), 0, 0, 0] \]  

where

\[ \nu_c(t) = \begin{cases} 0, & \text{if } t < 40 \\ -0.3, & \text{if } t \geq 40 \end{cases} \]

3. Controller Design

The controller proposed in this article is a non-linear Adaptive Sliding Mode Controller with practical finite time stability. From equation 14 and solving from \( \ddot{\eta} \):

\[ \ddot{\eta} = M^{-1}(\tau - C(\eta)\dot{\eta} - D(\eta)\ddot{\eta} - g(\eta)) \]

For trajectory tracking the position error states as follow:

\[ e = \eta_d - \eta \]

Where \( \eta_d \) represent the desired trajectory and \( \eta \) the real NED frame position. Once the error was stated, the sliding surface can be represented as follow:

\[ \sigma = e + \lambda e \]

\[ \sigma = \dot{e} + \lambda \dot{e} \]

From (18) and (20):

\[ \sigma = \eta_d - \eta + \lambda \dot{e} \]

After some mathematical manipulation from equation (17) and (21) the sliding surface can be expressed as:

\[ \sigma = \eta_d - M^{-1}(\tau - C(\eta)\dot{\eta} - D(\eta)\ddot{\eta} - g(\eta)) + \lambda \dot{e} \]
The proposed linearized controller to overcome the dynamics of the model and to drive the system to a sliding mode condition equal to zero will be:

$$\tau = C(\dot{\eta})\dot{\eta} + D(\dot{\eta})\dot{\eta} + g(\dot{\eta}) + M(\ddot{\eta}_d + \lambda \dot{e} - u_a)$$ (23)

Where $u_a$ is an auxiliary controller proposed as:

$$u_a = -k_1(t)|\sigma(t)|^{1/2} \text{sign}(\sigma(t)) - k_2\sigma(t)$$ (24)

with $k_2 > 0$ and

$$\dot{k}_1(t) = \begin{cases} k \text{ sign}(|\sigma| - \mu) & \text{if } k_1 > k_{\text{min}} \\ k_{\text{min}} & \text{if } k_1 \leq k_{\text{min}} \end{cases}$$ (25)

In equation (25) $k_1$ control the adaptability rate of adaptive gain $k_1$; $\mu$ is the adaptability threshold gain and $k_{\text{min}}$ symbolizes the minimum effort gain.

In the case of this work a non-model-based controller is proposed, this means that the linearizing terms from equation (23) are omitted, and the expression for the non-model-based controller is:

$$\tau = \ddot{\eta}_d + \lambda \dot{e} - u_a$$ (26)

Stability analysis of this controller can be find in section IV of the article published by A. Gonzalez-Garcia Gonzalez-Garcia and Castañeda (2022).

4. Results and Discussion

4.1. Simulink Results

As discussed in section 2.3.1 the controller will be tested using the ONIT and the STT. Fig. 4 and 5 show the performance of the sliding mode controller in the trajectory tracking problem while perturbed by irrotational ocean currents.

4.2. Unity Simulation environment

The control law was implemented on a Rosnode programed in Python. Same as in the Simulink experiment the controller was tested using the ONIT and the STT, but as mentioned in 3 in this experiment the initial position was at a different depth (4m). Results of these two experiments are shown in figures 7 and 8. The videos of the experiment are shown in the next links:

Figure 5: STT (20 seconds period); Up left image shows an isometric view; Upright image shows the top view; Bottom image shows the evolution of the trajectory over time.

Figure 6: Adaptive gain k1 over time; Top image 60 second cycle period; Bottom image 20 second cycle period.

Figure 7: Both images are results of the ONIT at the Unity simulator; Left image shows an isometric view; Right image shows the horizontal view.
Fig. 9 shows the evolution of the adaptive gain over time.

4.3. Discussion

It can be deduced from the results that the adaptive gain increases or decreases its value depending on the part of the circle (cosine function). When the velocity of the AUV in an axis is low, the adaptive gain decreases; conversely, it increases when the velocity is high. In the case of the STT, the adaptive gain increases until the real position converges with the desired position. Once this occurs, the adaptive gain stabilizes, resulting in a smaller peak. It is also evident that the STT trajectory in the Unity simulator causes the controller to take longer to converge. This is primarily due to tuning parameters. However, in the end, once the real trajectory converges with the desired one, the error remains small.

Finally, the parameter $\gamma$ is crucial, mainly because it needs to strike a balance between the allowed error and controller chattering.

5. Conclusions and Future Work

The controller proposed in this work demonstrated excellent performance in the trajectory tracking of an AUV. An important feature of this controller is its Free-model capability, which means that knowledge of the robot’s model is not necessary to achieve accurate results, primarily due to the adaptive gain. For future work, implementing this controller in the Girona500 AUV and designing an adaptive guidance trajectory that depends on the actual error is recommended. For instance, if a disturbance increases the trajectory error to a significant value, the velocity of the desired trajectory will decrease. This aids the controller in returning to the sliding surface.

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